









Product & UX design strategy

Service design & architecture

Outcome-based product design

Hands-on leadership

Visual storytelling

Elevating design culture

Relationship management

Human experience advocate







in linkedin.com/in/sunnymedwed

work authorized

Hi! I'm Sunny Medwed

a design leader & strategist in the Bay Area

By applying empathy, experimenting and challenging assumptions I believe the toughest problems can be solved. I thrive in ambiguity and lead cross-functional teams to untangle complexity using human centered design. A results-oriented leader with 20 years of experience shipping products - I use data, research, an entrepreneurial spirit and a few good jokes to guide co-creation.

I'm also an open water swimmer, plant medicine practitioner and mother of two busy boys.



Principal Product Designer San Francisco · 2020 - present Led the modernization of Consumer Mobile Payments experience across 4 complex rails with a team of 8 UX designers and researchers. Reinterpreted the disjointed mobile app into a coherent approach for 70 million customers in under 2 months for both iOS and Android. Led the UX Design Strategy for Wells Fargo's first financial relief offering to improve customer resiliency. Through ethnographic research, an understanding of business imperatives and knowledge of emerging opportunities cocreated the long-term vision which includes automation, conversational IA & digital self service. Garnered executive support for the initiative and led the design of the MVP with experimentation and iterative testing.



Lead Product Designer Remote · 2013 - 2015/2018 - 2020 Led the design of mobile app and digital experiences across tourism, government & eCommerce verticals.

Conducted user research to gather insights.



Led the design and implementation of a Web SaaS corporate loan application process for ATB, a major Canadian Bank. Using research to gain an understanding of the 12 unique lender and adjudication audiences I worked with the SME, product, research, engineering and design team to iteratively design, test and deliver - transforming the paper process into a digital experience.



Medwed - Goldman Family CEO San Francisco · 2015 - 2018 Managed operations, experiences & procurement:)

EXPERTISE

FinTech, Health, eCommerce, B2B, B2C, Incubator, Mobile Apps, Responsive Web, Enterprise Applications, Conversational UI

UX, Visual design, Interaction design, IA, Customer journey maps, Roadmaps, Personas, Prototyping, Mixed methods research, Service blueprints

Figma, Sketch, Keynote, Adobe CC, Invision, Zoom, Slack

Remote & Agile teams

TEACHING

Mobile Design Instructor University of Alberta · Canada

EDUCATION

Bachelor of Design (VCD) Minor in Bus/Mark University of Alberta · Canada / UK



Senior Experience Architect Europe / North.A. Remote 2002 - 2006/2009 - 2013

Evolved user centered design discipline & introduced interaction practice.



Architected a revolutionary digital-only purchase experience & service design for the first mass-produced electric car -Nissan LEAF - garnering 90% conversion.



Collaborated with European Adidas team to create a flexible, scalable structure to consolidate 50 brand, eCommerce and speciality sites into a single, global experience.





Lead architect for Kaiser Permanente - public & clinical experiences. Collaborated with leadership to evolve conceptual model of the digital public presence. Facilitated rapid design labs to foster stakeholder buy-in and provide exposure to end users. Completed ethnographic research to determine outcomes of clinicians and develop the strategy for the administrative tools.

Collaborated with Best Buy to create their first mobile shopping experience. Identified emerging QR code technology as a way to boost in-store customer engagement.



Established Toronto design team for Citibank - laying the groundwork for a 15 year relationship.



Senior Interaction Designer San Francisco · 2008 - 2009 Collaborated with lean start-up to design & ship a campaign management application. Acquired by Salesforce shortly after.

START Co-founder San Francisco · 2008

Identified an opportunity in the changing music industry and created a disruptive music service with a full stack engineer.



Interaction Designer Sunnyvale · 2006 - 2008

Lead designer - designed & shipped the first clustered, localized mobile search app. Collaborated with product to gather customer data to inform scenarios and define predictive logic. Worked with enginering to implement & test on the first iphone and across multiple device classes.

In a lean environment I collaborated with a design leader to develop a stealth concept for managing mobile campaigns.

START Senior Information Architect Israel · 2006



Facilitated visioning sessions with late stage start-up in Israel to evolve the conceptual model of an enterprise application. Aguired by HP enterprise shortly after.